

CAREER OBJECTIVE

To continuously challenge and fine-tune my intuition and skills as an animator, to work as part a creative team of professionals, and produce products of the highest quality.

WORK EXPERIENCE

DreamWorks Animation 6/2009 - Present

Character Animator – How To Train Your Dragon

Unit Eleven 11/2008 – 5/2009

Animation Supervisor (Previs) – The Sorcerer’s Apprentice & The Prince of Persia

Disney Animation Studios 10/2005 – 11/2008

Character Animator – Bolt DVD Short (Let it Begin)

Character Animator – HSM3 Rhino Bolt Trailer

Character Animator – Bolt Feature Film * 2008 Golden Globes Nominated

Character Animator – Glago’s Guest (short)

Assistant Animator – Meet The Robinsons Feature Film

MacGuff Productions Commercial Division 09/2005 – 10/2005

CG Character Animator / Rigger / Modeler

John Carter of Mars - Pre-production Crew 11/2004 – 08/2005

CG Character Animator / Rigger

Capacity Corp: Commercial Division 09/2004 - 10/2004

Animator / Rigger / Modeler

Sky Captain and the World Of Tomorrow - DVD crew 07/2004 - 09/2004

CG Character Animator / Rigger

Sky Captain and The World Of Tomorrow – Feature 06/2002 - 06/2004

CG Animator / Rigger

Hoyt Yeatman’s - G-Force Teaser 05/2003 - 07/2003

CG Animator / Rigger

COMPUTER EXPERIENCE

- 3D Animation Software
Maya
- 2D Animation / Compositing Software
Adobe After Effects
- Digital Imaging / Layout Software
Adobe PhotoShop, Adobe Illustrator
- Proficient Operating Systems
Mac OSX, Windows XP, LINUX

EDUCATION

- Disney Feature Animation Apprentice Program
Burbank 01/07
- Post Reality School of 3D Design & Animation
San Diego 05/00
Certification
- Webster University - St. Louis 07/99
B.A. Studio Art-Honors
B.A. Media Communications-Honors
Emphasis: Film Production